

Flat Ride

Motivations (Flat Ride)

▶ Aero Effects on Flat Ride of Vehicle

◦ Questions:

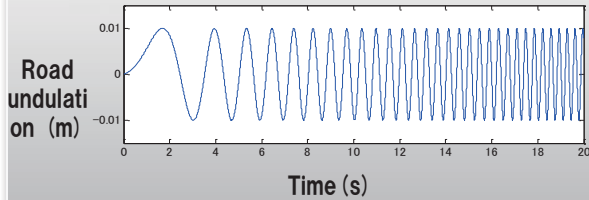
- How much does ride height affect **steady lift** and flat ride?
- How does **unsteady lift** occur?

Conclusions (Flat Ride)

- How much does ride height affect **steady lift** and flat ride motion?
 - Aero effects on flat ride is equivalent to up to 7% of damping force of vehicles .
- How does **unsteady lift** occur?
 - Due to pitching motion, the floor of the vehicle looks curved to the fluid passing between ground and floor .

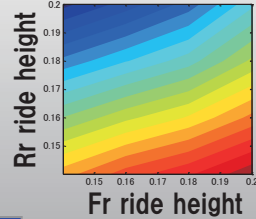
Methodology (Steady Aero)

Input from Road

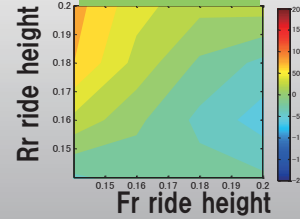


Wind tunnel data

Front lift



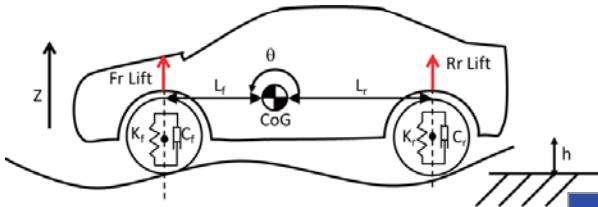
Rear lift



35% detailed model



Two-degrees-of-freedom spring mass model



$$m_b \ddot{z} = F_{sus_fr} + F_{sus_rr} + F_{aero_fr} + F_{aero_rr}$$

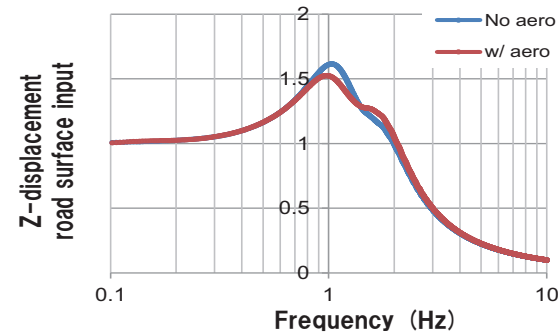
$$I_{yy} \ddot{\theta} = -L_f F_{sus_fr} + L_r F_{sus_rr} - L_f F_{aero_fr} + L_r F_{aero_rr}$$

$$F_{sus_fr} = 2K_f(L_f\theta - z) + 2C_f(L_f\dot{\theta} - \dot{z})$$

$$F_{sus_rr} = -2K_r(L_r\theta + z) - 2C_r(L_r\dot{\theta} + \dot{z})$$

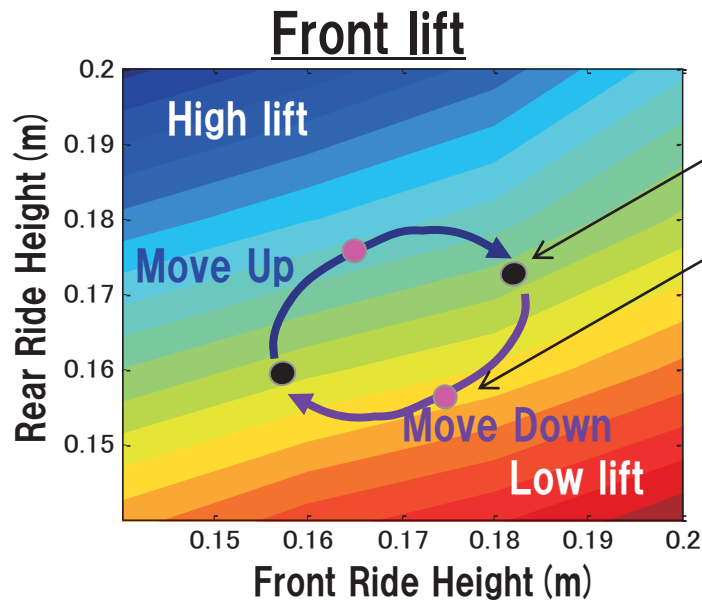
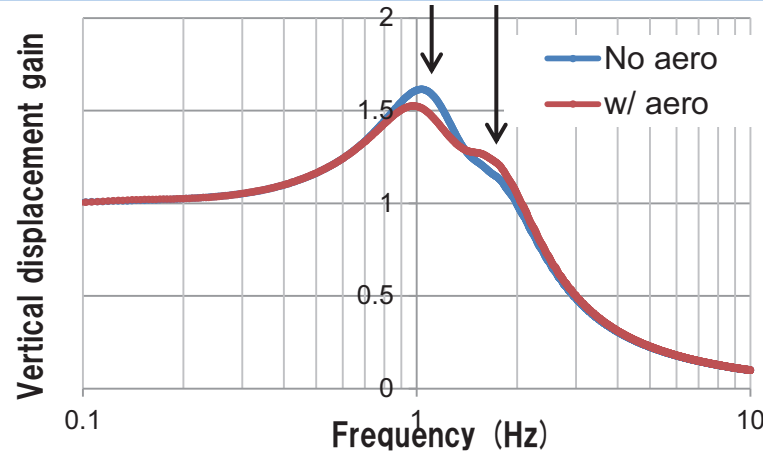
Frequency response analysis

Vertical displacement gain



Results (Steady Aero)

The gain changes by aero, the resonance frequency remains the same



Lifts at the top/bottom are the same

Lift changes are greater at high z-speed

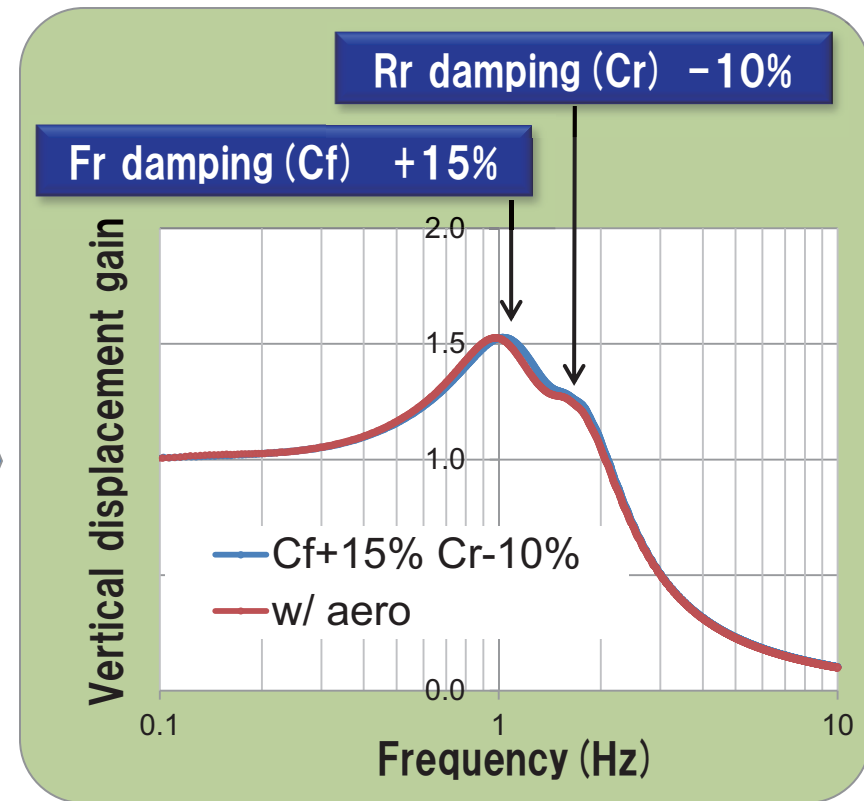
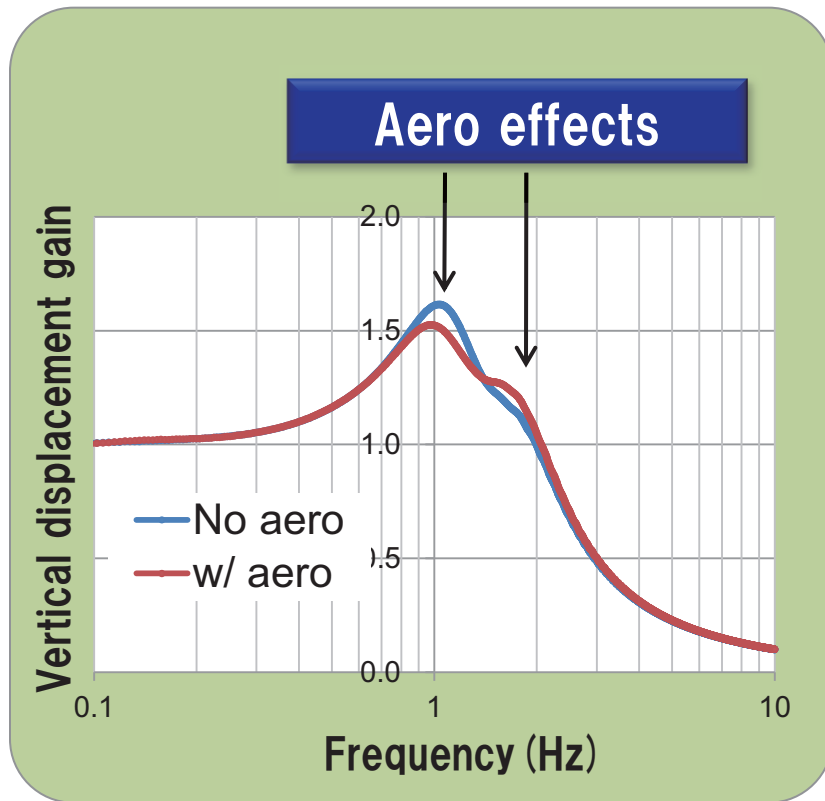
Similar phase to that of “damper”,
not that of “spring”

Therefore, the resonance frequency
remains unchanged

It is possible to convert aerodynamic force into damping force

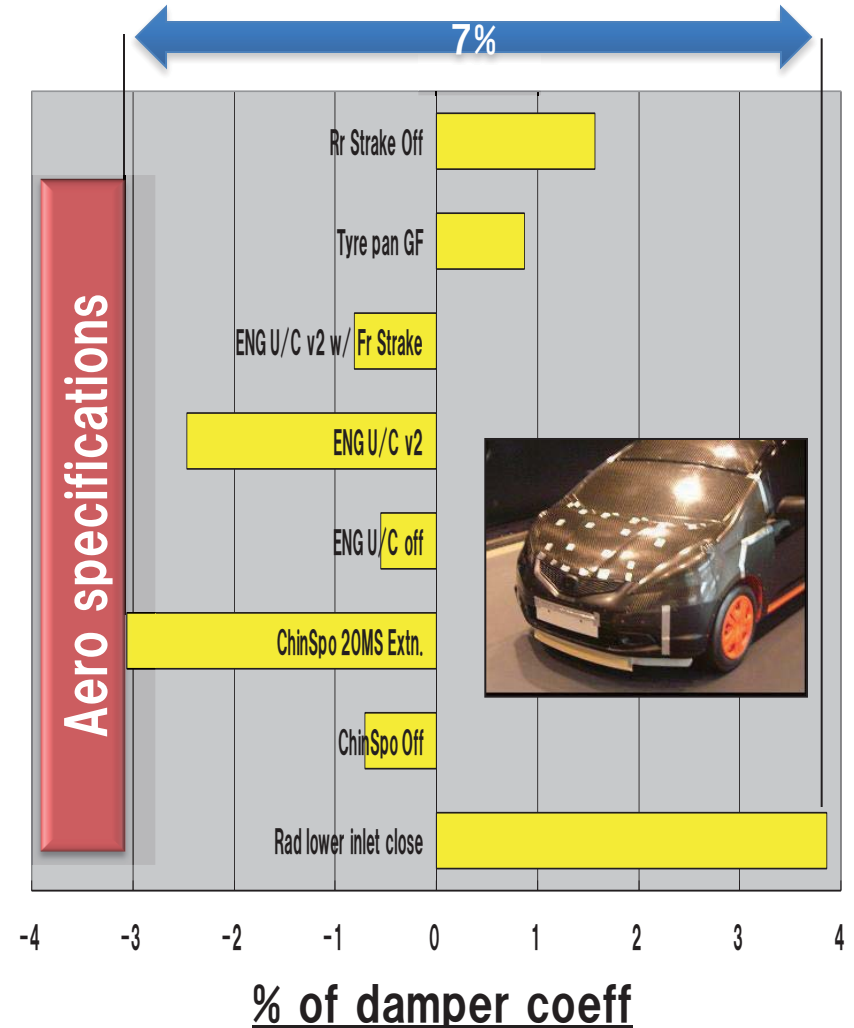
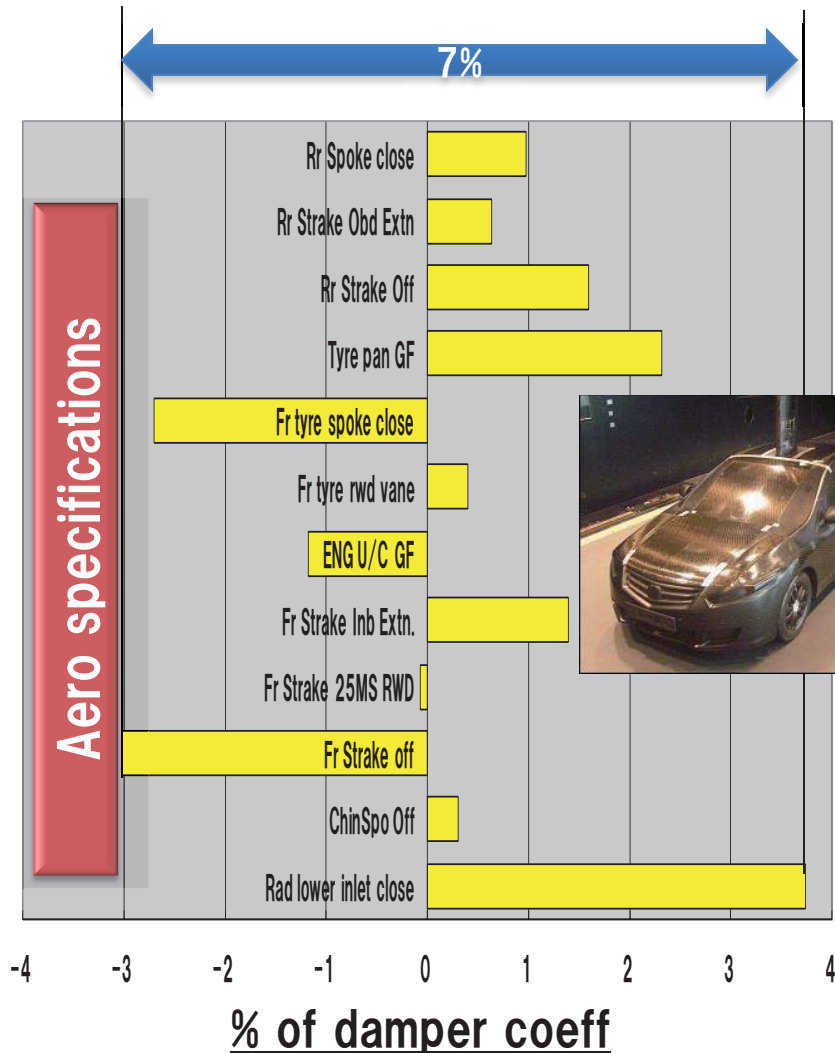
Discussions (Steady Aero)

Conversion of fr&rr lift into a damper coefficient of vehicles



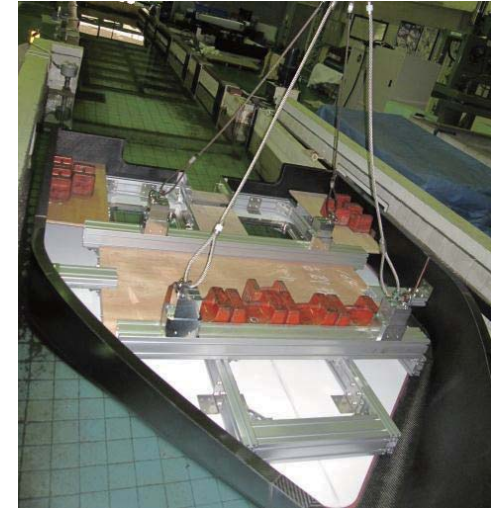
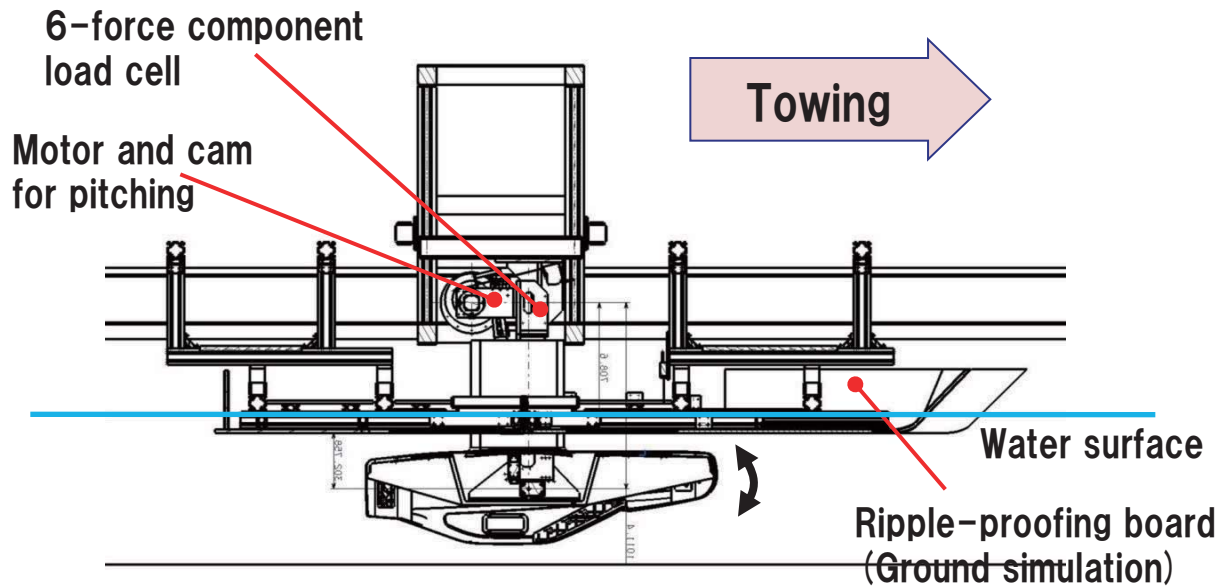
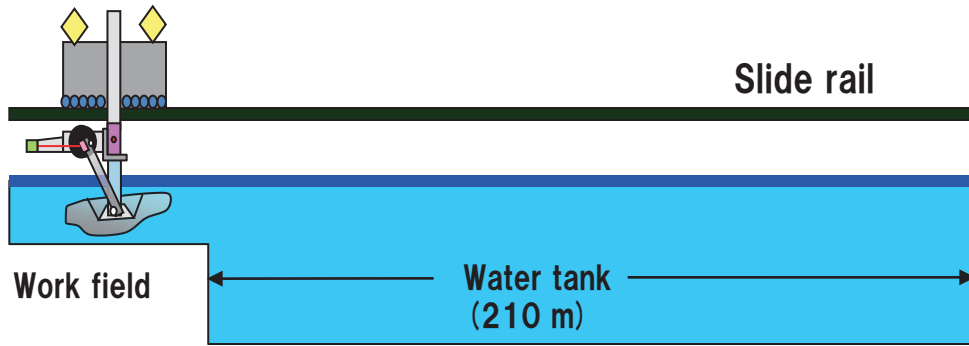
Discussions (Steady Aero)

Aero effect equivalent to % of damper coefficient of vehicles



the converted damping forces vary up to 7% depending on models and aero devices

Methodology (Unsteady Aero)



Results (Unsteady Aero)

Strouhal number

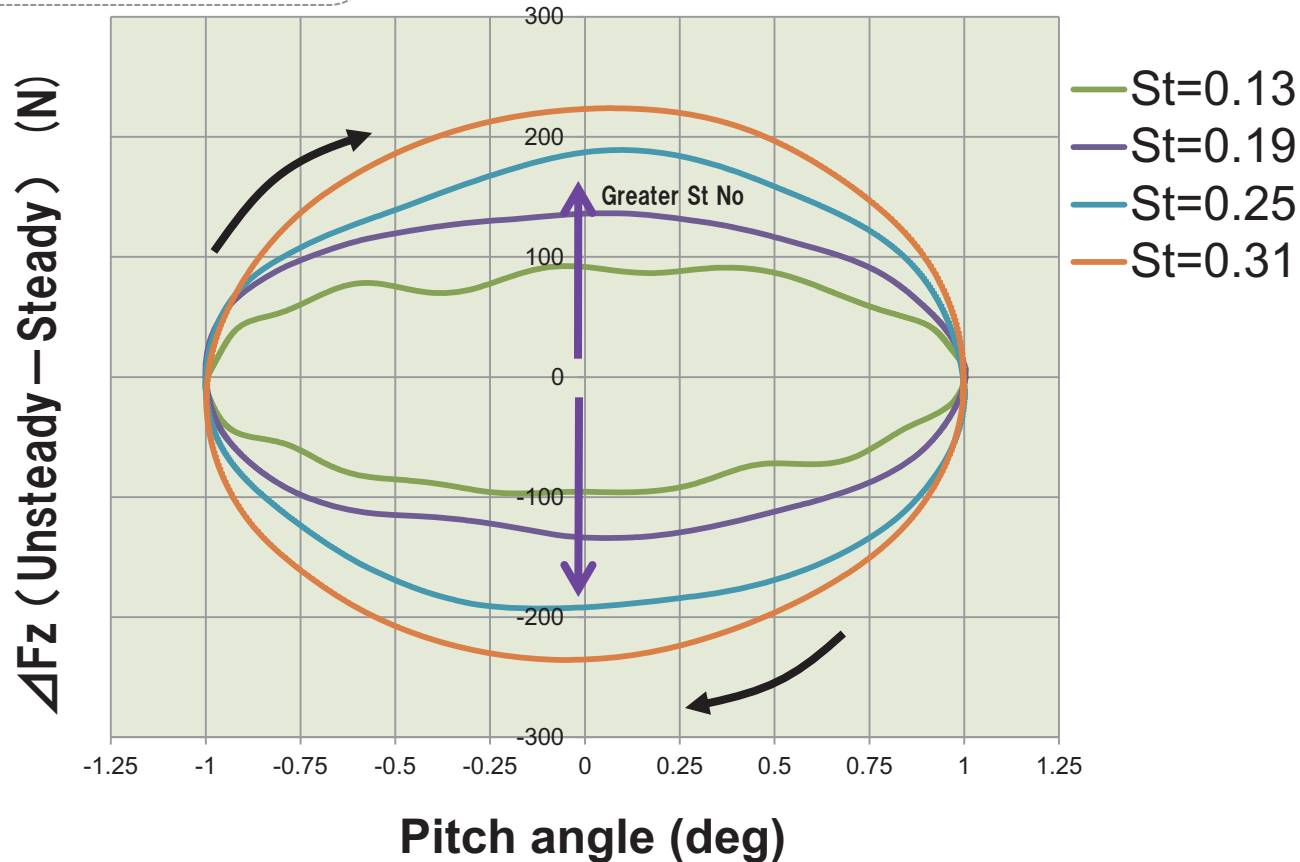
$$St = \frac{f \cdot L}{U}$$

f : Frequency

U : Car speed

L : Wheel base

Stouhal # of 0.1 corresponds to an oscillation of 1 Hz of a vehicle running at 160 kph.

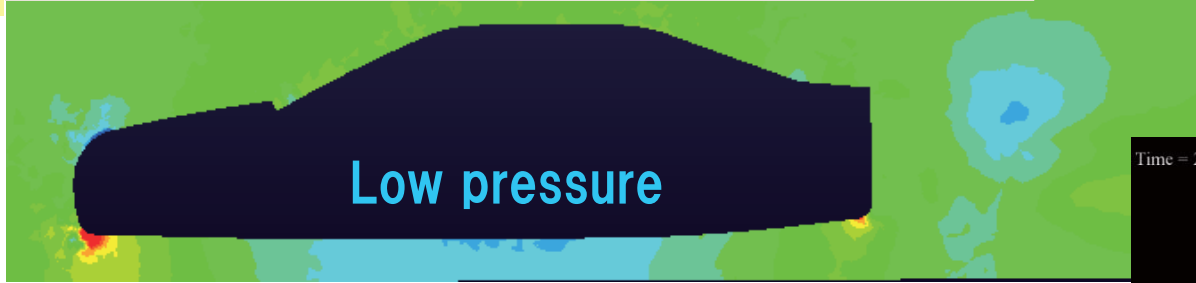


the higher frequency, the larger unsteady aero force

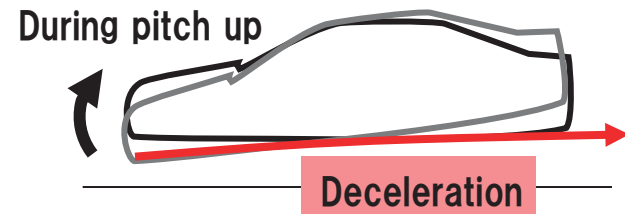
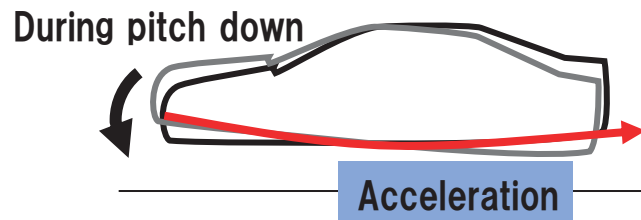
Discussions (Unsteady Aero)

CFD results

During pitch down: angle, 0 deg; ΔC_p with the steady state.



During pitch up: angle, 0 deg; ΔC_p with the steady state.



When viewed from the fluid passing under the floor, the floor looks curved due to vehicle motion.

Discussions (Unsteady Aero)

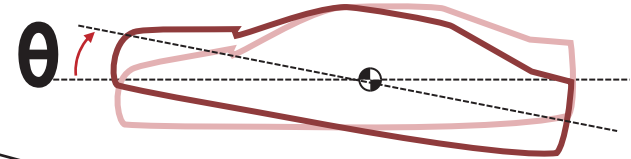
A linear expression for unsteady lift to be analyzed in the spring mass model.

$$\Delta F_z = \alpha \cdot vol \cdot \rho u \dot{\theta}$$

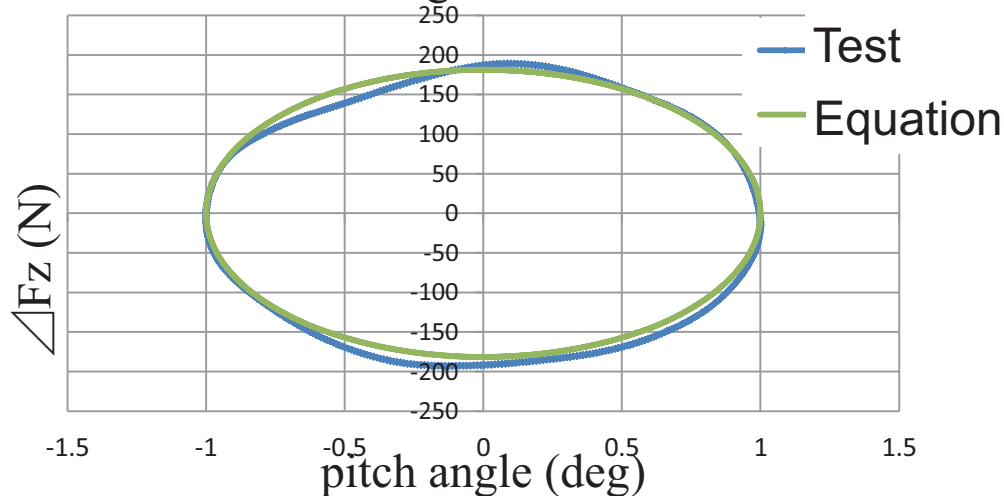
Vehicle volume

Coefficient determined by vehicle shape

Pitching angular velocity



Pitch angle vs ΔF_z



Unsteady lift is linearized as a function of angular velocity using geometry coefficients.

Summary (Handling Response)

- A new index “Equivalent Lift Map” was proposed to combine lifts, aero side force and yaw moment to outline aero target in early stage of vehicle developments.

Summary (Flat Ride)

- **Steady lift** forces affect on flat ride equivalent to **7% of damping force** of vehicles .
- Due to pitching motion, **the floor** of the vehicle **looks curved** to the fluid passing between ground and floor which generates **unsteady lift** forces.

Thank you for your attention!

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